



Year 3 Yearly Overview

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Key Text						
Fertile Question	Who am I?	Is ambition always a positive thing?	How do things change over time?	How can the past influence our future?	How much responsibility do we have for our environment?	Do we believe everything we see?
Publicly Presented Outcome	Night at the Museum – stained glass portraits	Roman coins and mosaics	Erupting volcano	Charcoal drawings Red 3 Assembly	Plastic bottles project – Upcycling letters to local MP Poster to campaign	Enterprise – illusions
Experiences and Visit(ors)	Bold Tendencies workshop – landscape drawings	Play and performance	Science Museum	“A Day in the life” – role play activity	Horniman	Kidzania
English Genre(s)	Diary Setting description Character description	Eulogy Persuasive letter Re-tell	Fact file Chronological report Poem	Non-chronological report Settings description Informal letter	Myth Settings description Newspaper report	Original story Settings description Letter to new teacher
Maths	Place value Addition	Addition and subtraction Multiplication	Division Fractions Measurement and perimeter	Statistics Mass and capacity	Shape Time	Money Fractions Calculations and reasoning
Science	Animals including humans	Light	Rocks	Plants	Plants	Forces and magnets
History		Roman Empire	Local and national places of significance	Stone Age	Local history	
Geography	The World and the UK	Roman Empire	Locality Physical geography – land formations			

RE				Signs Symbols and Sayings Why is Holi Important?	Jesus and Budha How do Jews Celebrate	Sikh Beliefs What is special about light?
PSHE	Values and standards	Ambition – fertile question query Positive relationships			Understand our responsibilities in our local environment Pupil voice	RSE
Computing	E-safety	Using computers - data handling	Buddy-Coding (Hour of Code with year 5)	Using computers and devices - augmented reality		Coding – create a simple bot with input and output devices
PE	Striking and fielding Multi-skills	Striking and fielding Gymnastics	Swimming Invasion games	Swimming Problem solving games	Dance Athletics	Passing and moving with hands
D&T	3D pop-ups – Van Gough's chair Junk modelling	Mosaics Coins Cooking	Volcano Project Pizzas (fractions) Making fossils Exploded diagrams	Settlement boxes – strengthening frames Stone Age tools and weaponry	Create a structure Create an upcycled product using plastic	Pulleys, lever and push devices to make toys.
Art	Stained glass portraits Still life drawing		Volcano painting – watercolour Pastels – lava flow	Cave paintings – mixed media		Sketchbook designs of toys
Music			Play and perform music		Use instruments to create simple rhythms	Understand written notation
MFL – Spanish		Spanish Numbers 1-20	Seasons Preferences	Seasons Months of the year	Recognise word groups – adjectives, verbs and nouns	Create simple sentences using known Spanish