

YEAR 6	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
						
Core Text(s)	Way Home Children of the Benin Kingdom	Windrush Child	Midnight Fox	Ice Trap King of the Cloud Forests	Kensuke's Kingdom	The Secret in the Tower
Project Question	Should museums return their treasures?	What legacy have the Windrush generation left?	Should animals be kept in captivity?	Why do we explore?	What is communication?	What legacy will you leave behind?
Writing Genres	Newspaper article Diary Entry Balanced argument	Formal letter Diary entry (Chronological report) Original narrative with dialogue which conveys character and moves the action forward	Balanced argument linked to science Informal letter	Newspaper article Log book entry (Diary Entry)	Persuasive Informal letter Non-Chronological report	Poetry Strict verse Haiku
History	Non European society (Benin)	Windrush Generation				Beyond 1066 (Changing power of Monarchs)
Geography			Comparison on N.America, Europe and the UK (Lake District, Poland and the Caribbean)	Physical Processes (earthquakes, mountains, volcanoes) Orienteering: map and fieldwork skills	Settlements and relationships	
Science	Animals, inc humans	Living things and their habitats	Evolution and inheritance	Light	Electricity	Working scientifically skills
Art	Drawing - combine	Painting & Collage -	Printmaking & Textiles	Printmaking & Textiles	3D - explore shape,	Creative Response -

	techniques to create abstract images - learn about surrealism and portraiture	create still life compositions by combining different media and in response to cubist work - adapt and refine ideas and techniques and respond to different styles of artists and art movements	- use perspective drawings as a starting point for textiles work	- explore batik technique - draw and paint on fabric surfaces Painting - combine techniques to create the illusion of water and depth	form and colour and explore the effect of heat to create Chihuly-style 'glass' - explore combining techniques to create sculptures using mixed-media including recycled materials	Drawing & Textiles - combine drawing and batik to add detail
DT	Structures - designing structures revisited - combining skills and knowledge - mud houses			Textiles - sustainable materials	Electrical Systems - complex switches and circuits	
Computing	Introduction to spreadsheets	Variables in games	Webpage creation	Communication and collaboration	3D modelling	Sensing
RE	How is Christianity different around the world?	What can we learn from historic faith leaders?	Buddhism: Beliefs Buddhism: Practices	Jerusalem: Place Study		
PSHE	Self confidence - valuing yourself and others Health and prevention Drugs, alcohol and tobacco education Healthy eating Physical health and fitness Strong emotions Basic first aid	Self confidence - valuing yourself and others Health and prevention Drugs, alcohol and tobacco education Healthy eating Physical health and fitness Strong emotions Basic first aid	Secrets and dilemmas Conflict resolution Arguments and families RSE - what do we mean by love? Internet safety and harms Moving on	Secrets and dilemmas Conflict resolution Arguments and families RSE - what do we mean by love? Internet safety and harms Moving on	Our neighbours Money and me Democracy and decisions Racism and its consequences Celebration - supporting each other	Our neighbours Money and me Democracy and decisions Racism and its consequences Celebration - supporting each other

PE	Flag rugby	Volleyball	Athletics Gymnastics	Tennis	Hockey Outdoor Adventurous Activities - problem solving	Rounders Personalised challenges
Memorable Experiences e.g. trips, visitors	British Museum Local Graffiti Walk Creating Mud Houses	Publishing narrative stories for class book	Born Free Workshop Create own webpage based on animal conservation	Ice Skating Trip Bushcraft Local Treasure Hunt	Battersea Park Trip- Peace Pagoda	End of Year Production